



CONDITIONS OF PLAY

DRESS CODE

- ***Intra Club competition*** matches / Pennants and other Club representation matches - Strict dress code. Club uniform must be worn.
- Club social matches (**Mufti**) - *Acceptable casual wear (long or short trousers or track suit pants may be worn, no jeans) with collared shirt / blouse. Crew neck or "T" shirt will not be allowed. Hat is recommended.
- ***Roll up (Mufti)*** - *Acceptable casual wear (long or short trousers or track suit pants, no jeans) with collared shirt / blouse. Crew or "T" shirt will not be allowed. Hat is recommended.

*Bowling footwear must be worn at all times. *Management may request bowlers to leave the green if casual wear is unacceptable or bowling shoes are not worn.*

INCLEMENT WEATHER

- ***Club games, general notice.***

Prior to the game/s the Greenkeeper advises management if unable to prepare greens owing to inclement weather. This advice is relayed to the Webmaster who accordingly posts a redline on top of the website entry page with the wording "**Bowls OFF due to inclement weather**".

As the timing of management advice cannot be constant, computer entry change is subject to the Webmaster having computer access at any given time. It is therefore recommended that bowlers come to the Club to enjoy its facilities or phone (02) 9327 6774 to confirm bowling status.

- ***Pennants***

Inclement weather call by Controlling Body at the respective Club venue is not before 8am for **AM** start or 11am for **PM** on day of play.

- ***BOWLS NSW guidelines***

If the temperature reaches 35 degrees, the appointed controlling body will interrupt games after and for every 20 minutes thereafter for a period of 5 minutes during which time drinks will be made available in a cool area. *If the temperature reaches 38 degrees play will be discontinued.*

The controlling body will suspend play under storm conditions or *discontinue play should the conditions be considered as dangerous.*

- *DBBC adapted version of Bowls NSW temperature guideline*

The Club has a duty of care and therefore the BOWLS NSW temperature guidelines can be reduced to suit. We take into consideration the age of our players and how they react to the conditions. The temperature, humidity as well as wind can be monitored (in the middle of the green for better accuracy) by the Club's scientific instrument.

MONDAY COMPETITION

Games will commence no later than 11.30am (subject to change) but may be started earlier if all players are present. Games will be triples of three bowls over 21 ends.

In the event that two (2) team members not attending before the scheduled start that team will lose on forfeit and two points be given to the opponent team.

In the event of one player not turning up at the start of play, the team should notify a Committee member. The team with one player short will play 3 bowls and the opposing team members to play 2 bowls each UNLESS the composition of the team is changed by the Committee.

The rule of no dead ends will apply. Jacks will be re-spotted on the tee (6 foot mark) or just in front if a bowl is on the tee.

The score card is to be kept by a 2nd and handed to the Committee after the game. The scoreboard is to be maintained by a Skip and regularly checked with the card. Twenty-one ends are played. Two points to the winner 0 to the loser.

Games may be called off by the controlling body due to inclement weather such as rain or excessively hot conditions but a game after 18 ends is valid and points will be awarded to all teams based on the scores at that stage.

WEDNESDAY COMPETITION

Games will commence no later than 12.30 pm but may be started any time if all players are present.

Games will be fours of two bowls, 3 sets of 8, but at the discretion of the controlling body may be two bowls triples, 3 sets of 10.

The rule of no dead ends will apply. Jacks will be re-spotted on the tee (6 foot mark) or just in front if a bowl is on the tee.

Skips are asked to give the cards to the seconds in fours and watch that the scoreboard is up to date and check that the card is filled in properly after the game, recording set wins, game wins, scores and points. Card to be handed in immediately after completion of the game. If a triples game is played the skip should keep the card.

Games may be called off by the controlling body due to inclement weather such as rain or excessively hot conditions.

Substitutes will be arranged by the controlling body and members are requested not to bring in outside subs. No team can request a specific substitute. A minimum of 1 team

member will be recognised as a constituted team. If all team members are absent a forfeit will be applied. The team winning on a forfeit will get 5 points and no aggregate and the team that forfeits gets 0 points. Game score is one point for a set and 2 points for the aggregate, maximum points 5.

In the event of a player not turning up at the start of play, the team should notify a Committee member before the start. In a fours game the team which is short will allow the lead to play 4 bowls as lead and second while the other 2 players will play 2 bowls each.

In the event of rain causing games to finish early, points will be awarded to all teams based on the scores at that stage provided that 1 team in the competition completes 2 sets. If no team has completed the 2 sets no points will be awarded and the games will be replayed on the following Wednesday.